

Journeys of Deeper Joy Character Profile



Grounded

Roll At or Below
Your Number



Flow

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Name: Luma the Firefly Archivist

Group Role: Archivist (collector of stories and forgotten songs)

Style: Thoughtful but a little scatterbrained and always mumbling quotes from old tales.

Motivation: To record every story before it fades, hoping to pass on wisdom to future journeyers.

Special Item: A lantern that, when lit, reveals words that were once spoken in that place.

Description: A humanoid firefly with a glowing abdomen that brightens and dims depending on their mood. Carries scrolls strapped to their wings.

Quick Reference Guide

How Do Actions Work?

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- **Physical** (jumping, building, balancing)
- **Social** (asking, joking, teaming up, mediating)
- **Creative** (inventing, expressing, storytelling, improvising)
- **Knowledge/Discovery** (investigating, recalling, analyzing)
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Sample Grounded Actions: Carefully balancing, patching or building something, fixing with tools, following steps, recalling studied facts.

Sample Flow Actions: Leaping across gaps, improvising a fix, charming, inspiring, guessing on intuition, telling stories, dancing, playing, reacting quickly.

Help & Team Actions

Describe how others help. If teammates assist in your action (with a helpful idea, tools, encouragement, or teamwork), you gain an extra die to roll.

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Name: Ripple the River Otter Explorer

Group Role: The Scout (always finding hidden paths or secret doors)

Style: Bubbly, playful, constantly juggling pebbles.

Motivation: To discover something no one has seen before, especially places that feel like home.

Special Item: A compass that points not north, but toward the place where the group feels most connected.

Description: An otter with a patched explorer's vest, always damp from swimming, with a mischievous grin.

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Name: Solenne the Sunflower Bard

Group Role: The Encourager (uplifts the group when morale is low)

Style: Warm, dramatic, loves making up songs on the spot.

Motivation: To remind people of their worth through music and stories.

Special Item: A songbook where blank pages fill themselves with new verses after each journey.

Description: A tall sunflower-person whose petals shift color with the seasons. Plays a lute carved from a gourd.

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Name: Spork the Tinkerer

Group Role: The Inventor (always fiddling with gadgets)

Style: Practical, cautious, occasionally sarcastic.

Motivation: To build something lasting that makes life easier for others.

Special Item: A bag of clinking spare parts that can become almost anything in a pinch.

Description: Spork straddles worlds: part spoon, part fork, never fully one or the other. They sometimes feel out of place, but in the right moment their unique mix saves the day.

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Name: Drift the Dreaming Cat

Group Role: The Dreamer (sees possibilities no one else imagines)

Style: Gentle, absent-minded, but strangely wise at times.

Motivation: To explore the line between dreams and waking life, believing both have truths to share.

Special Item: A patchwork blanket that lets others glimpse a dream when wrapped around them.

Description: A soft blue cat who often seems half-asleep, but their dreams sometimes spill into reality.

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Name: Bramble the Hedgehog Healer

Group Role: The Caregiver (tends to others' hurts, physical and emotional)

Style: Gentle, steady, sometimes shy.

Motivation: To help others grow stronger after hardship.

Special Item: A mortar and pestle that hums when the right ingredients are mixed.

Description: A hedgehog in a patchwork cloak, carrying herbal pouches. Their quills are tipped with tiny blossoms.

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Name: Nimbus the Cloud Rider

Group Role: The Adventurer (always ready to leap into the unknown)

Style: Energetic, daring, a little forgetful.

Motivation: To chase horizons and see what's beyond the next mountain.

Special Item: A tiny storm in a jar that can be released to clear the air or water thirsty plants.

Description: A small figure with hair made of drifting cloud, always hovering a few inches above the ground.

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Name: Quarry the Living Statue

Group Role: The Protector (quiet strength, willing to take the hit)

Style: Slow to act, but when they do it matters.

Motivation: To find beauty in unexpected places, and help others feel safe.

Special Item: A shard of marble that glows faintly when someone nearby feels afraid.

Description: A stone statue brought to life, with ivy curling around their arms and shoulders.

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Name: Lyric the Moth Scholar

Group Role: The Researcher (asks endless questions, digs for truth)

Style: Polite, excitable, loves facts and details.

Motivation: To gather knowledge and connect it into new ideas.

Special Item: A magnifying glass that shows hidden details others miss.

Description: A moth-person with patterned wings like old maps, wearing oversized glasses.

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Name: Zephyr the Trickster Fox

Group Role: The Entertainer (keeps spirits up with jokes and tricks)

Style: Witty, playful, sometimes overconfident.

Motivation: To make others laugh, and to reveal truth through humor.

Special Item: A deck of cards that always produces a surprise, sometimes useful, sometimes not.

Description: A fox with silver fur and a mischievous sparkle in their eyes, cloak stitched from mismatched fabrics.

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Name: Echo the Glass Phoenix

Group Role: The Optimist (rallies hope and brightens spirits, even in tough times)

Style: Radiant, fragile-looking but surprisingly resilient.

Motivation: To prove even delicate things can withstand great trials.

Special Item: A shard of prism-glass that reveals hidden colors in the world.

Description: A shimmering bird of blown glass that refracts sunlight into rainbows.

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Name: Mossy the Journeying Forest

Group Role: The Protector (cultivates safety and growth for places and people)

Style: Slow, steady, grounding presence.

Motivation: To nurture and defend places of growth.

Special Item: A seed-pouch that sprouts instantly when planted.

Description: A small humanoid covered in moss, mushrooms, and tiny blooming flowers.

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Name: Zyra the Sparkling Jellyfish

Group Role: The Dreamer (embraces wonder and possibilities)

Style: Drifts through life with wonder.

Motivation: To follow currents wherever they lead.

Special Item: A glowing orb of seawater that never spills.

Description: A floating, bioluminescent jelly being, pulsing with inner light.

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Name: Cogswell the Pocket Watch Gnome

Group Role: The Timekeeper (keeps things on schedule)

Style: Meticulous, fussy, always early.

Motivation: To keep the story moving on schedule.

Special Item: A key that can “rewind” one small mistake for the group.

Description: A tiny gnome who lives inside a ticking brass pocket watch.

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Name: Petra the Crystal Fox

Group Role: The Scout (scans for danger, uncovers secrets, and leads the way forward)

Style: Quick, sly, twinkling eyes.

Motivation: To find beauty in hidden and forgotten places.

Special Item: A shard that hums when danger is near.

Description: A fox with translucent gemstone fur that glitters under the sun.

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Name: Helium the Balloon Person

Group Role: The Entertainer (lifts spirits with humor and playfulness)

Style: Silly, lighthearted, always floating above the gloom.

Motivation: To keep spirits high no matter the challenge.

Special Item: A balloon dog that barks at suspicious things.

Description: A figure made of colorful balloons tied together, squeaky when moving.

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Name: Lyric the Echoing Cave Bat

Group Role: The Messenger (carries important news and helps voices be heard)

Style: Hyperactive, chatty, can't stop humming.

Motivation: To carry voices and stories across great distances.

Special Item: A tuning fork that harmonizes group voices.

Description: A tiny bat with sound waves rippling around them.

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Name: Clarity the Living Mirror

Group Role: The Reflector (helps others see and understand themselves)

Style: Quiet, observant, reveals others' truths.

Motivation: To help others see themselves clearly.

Special Item: A handheld mirror that shows someone's "best self."

Description: A tall humanoid with skin of reflective silver glass.

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Journeys of Deeper Joy Character Profile



Grounded

Roll At or Below
Your Number



Flow

Roll At or Above
Your Number

Name: Tumble the Acrobat Armadillo

Group Role: The Risk-Taker (faces danger boldly and inspires others to try new things)

Style: Energetic, show-off, fearless.

Motivation: To turn every challenge into a performance.

Special Item: A striped ribbon that becomes a tightrope on command.

Description: An armadillo with circus paint and a spring in their step.

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Name: Quill the Ink Sprite

Group Role: The Chronicler (records journeys and ensures stories aren't forgotten)

Style: Messy, distracted, stains everything they touch.

Motivation: To write the "truest" story of the journey.

Special Item: A quill that writes whatever is spoken nearby.

Description: A spirit dripping ink wherever they go, leaving trails of symbols.

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Grounded

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Flow

Roll At or Above
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Name: Glowbug the Beetle Chef

Group Role: The Caregiver (nourishes, comforts, and helps others feel at home)

Style: Warm, bustling, always offering snacks.

Motivation: To cook something that makes everyone feel at home.

Special Item: A quill that writes whatever is spoken nearby.

Description: A skillet that heats itself when near an act of kindness.

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Journeys of Deeper Joy Character Profile



Grounded

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Flow

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Name: Fernanda the Stone Statue Come Alive

Group Role: The Guardian (preserves traditions and protects the vulnerable)

Style: Slow-moving, careful, reverent.

Motivation: To honor the artistry of the past while shaping a better future.

Special Item: A sculptor's chisel that can mend or reshape stone.

Description: An ancient marble statue of a child with cracks full of glowing moss.

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Grounded

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Flow

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Name: Lore the Living Book

Group Role: The Scholar (remembers and shares knowledge, keeping history alive)

Style: Bookish, easily distracted by trivia.

Motivation: To collect all the world's unfinished stories.

Special Item: A bookmark that displays a memory.

Description: A giant floating tome with fluttering pages for wings.

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Flow

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Name: Cricket the Lantern-Bug Herald

Group Role: The Herald (spreads news, celebrates moments, helps people connect)

Style: Bouncy, excitable, always spreading news.

Motivation: To light the way for others in challenging times.

Special Item: A bell that rings out when someone is lost.

Description: A cricket with glowing lanterns for antennae.

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Grounded

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Flow

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Your Number

Name: Whisper the Cloud Tiger

Group Role: The Protector (shelters friends and stands strong through storms)

Style: Gentle giant, soft yet powerful.

Motivation: To guard friends until the storm clears.

Special Item: A pawprint charm that grants shelter from rain.

Description: A great tiger whose fur is made of drifting cloud.

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Journeys of Deeper Joy Character Profile



Grounded

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Flow

Roll At or Above
Your Number

Name: Pennywhistle the Mouse

Group Role: The Encourager (inspires courage and shows the value of every voice)

Style: Cheerful, tiny but mighty.

Motivation: To prove that even the smallest voices matter.

Special Item: A pennywhistle that calls woodland creatures to listen.

Description: A mouse in a colorful patchwork cloak carrying a pennywhistle.

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Journeys of Deeper Joy Character Profile



Grounded

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Flow

Roll At or Above
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Name: Starlace the Cosmic Spider

Group Role: The Planner (weaves plans and brings ideas & people together)

Style: Patient, detail-oriented, sometimes cryptic.

Motivation: To weave together destinies into one big tapestry.

Special Item: A spool of star-thread that can mend or connect anything.

Description: A glittering spider that weaves constellations into webs.

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Journeys of Deeper Joy Character Profile



Grounded

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Flow

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Name: Juno the Jellybean Giant

Group Role: The Gentle Giant (offers kindness, strength, and always shares a treat)

Style: Sweet, goofy, literal-minded.

Motivation: To spread joy one jellybean at a time.

Special Item: A candy jar that never runs out of comfort sweets.

Description: A towering giant made entirely of colorful jellybeans.

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Grounded

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Flow

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Name: Echofern the Singing Plant

Group Role: The Peacemaker (settles disputes, brings harmony through music and calm)

Style: Soft, calming, musical.

Motivation: To heal rifts with song and gentle presence.

Special Item: A clay pot that amplifies their songs into lullabies.

Description: A fern that hums harmonies when the wind passes through.

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Roll At or Below
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Flow

Roll At or Above
Your Number

Name: Orbit the Planet Pup

Group Role: The Loyal Friend (keeps the group together and brings joy to everyone)

Style: Playful, boundlessly curious.

Motivation: To keep everyone together like moons around a planet.

Special Item: A collar that tugs gently toward home.

Description: A puppy with tiny planets orbiting around them like a solar system.

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