

Welcome to the Faith Development Office Webinar

Please mute your microphone and turn off your camera.

Find the Meeting Chat box and introduce yourself.



Housekeeping

Audio problem? Mute audio on your computer, and then call in by phone.

We'll have time for questions at the end.

Recorded webinar, slides and transcript will be posted online:

www.uua.org/re/teachers/webinars



Welcome!

Four Kinds of Fun

June, 2016



Presenters

Gail Forsyth-Vail

UUA Adult Programs Director

Pat Kahn

UUA Children and Family Programs Director

Tech Support

Alicia LeBlanc

Administrative and Editorial Assistant, UUA Faith Development Office





"Faith in Summer" Ellen Hamilton



Summer Break Wisdom





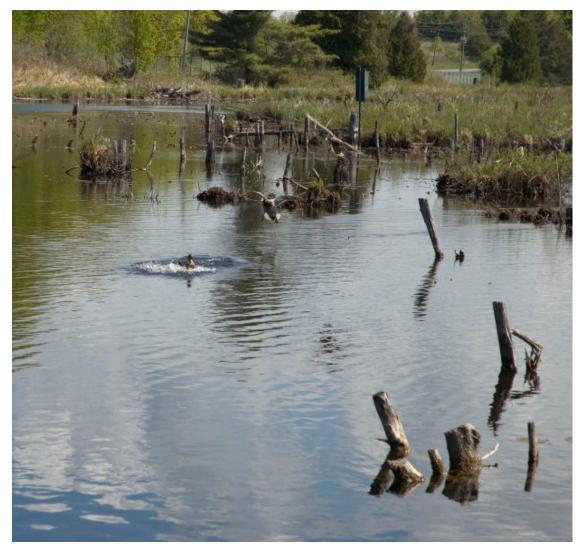
What are you looking forward to?



Photo by Mary Jo Brown; courtesy Star Island



What's important about this time?





Faith Development through

Challenge

- Learning a new game
- Mastering a new skill
- Competition
- Leadership development







Faith Development through Relationship-building and Bonding



- Time with family and friends
- Giggling and silliness
- Deep conversation



Faith Development through Curiosity and Imagination



- Art
- Imaginative play
- Exploring the natural world



Faith Development through Relaxation





What do game design experts tell us about fun?





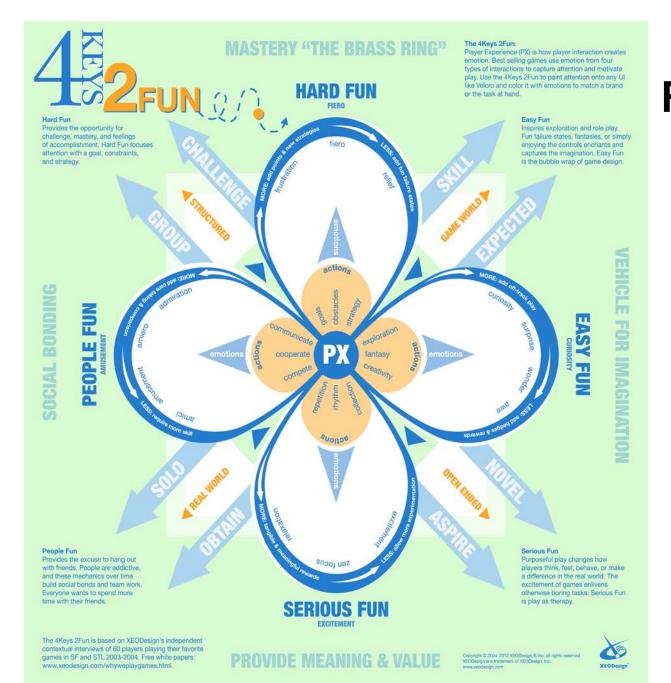
Defining Fun

Dictionary:

Enjoyment, amusement, lighthearted pleasure

Game Designers:

Fun is what keeps people engaged, participating, and involved in an activity



A REVELATION!

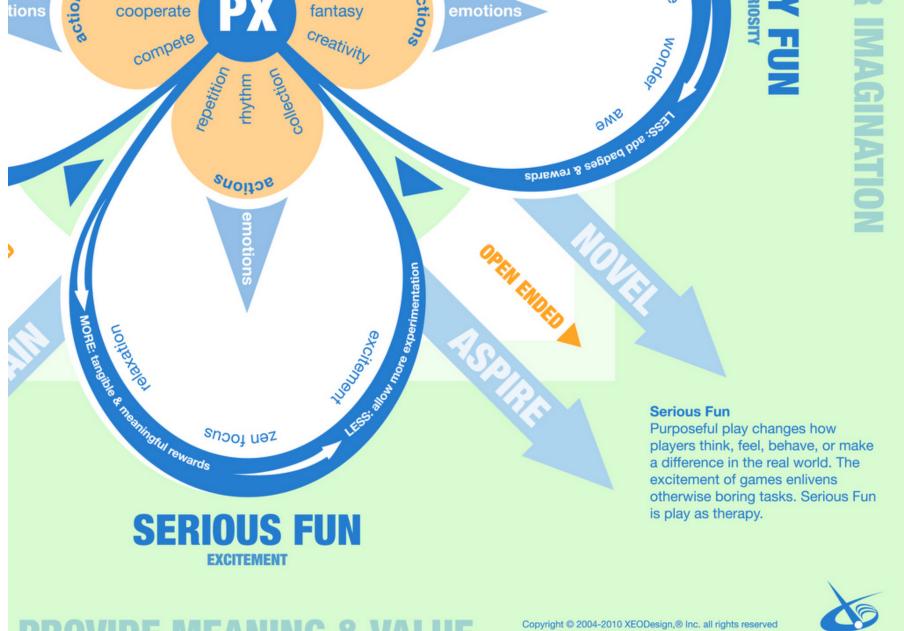
4 KEYS 2 FUN

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PROVIDE MEANING & VALUE

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SOCIAL BONDING contextual interviews of 60 players playing their favorite games in SF and STL 2003-2004. Free white papers: Provides the excuse to hang out with friends. People are addictive, www.xeodesign.com/whyweplaygames.html. The 4Keys 2Fun is based on XEODesign's independent time with their friends. Everyone wants to spend more build social bonds and team work. and these mechanics over time People Fun **PEOPLE FUN AMUSEMENT** MOST STATE AND STATE OF STATE amusement amiero Street the street of the stree emotions And Marke and & statement . 3 HOW actions Communicate cooperate compete repetition



Faith Development through

Challenge HARD FUN

- Goals
- Obstacles
- Strategy
- Working to mastery





POLL: Challenge

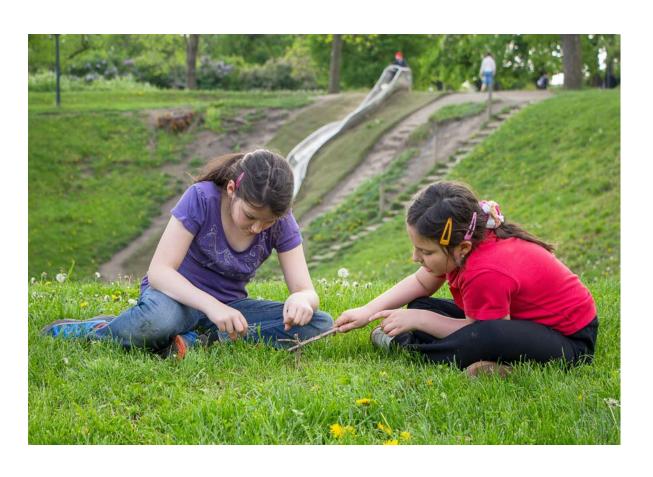
Thinking of the four kinds of fun, how important is *challenge* in your program?





Faith Development through

Relationship-building and Bonding PEOPLE FUN



- Communicate
- Cooperate
- Compete



POLL: Relationship-building and Bonding

Thinking of the four kinds of fun, how important is relationship-building and bonding in your

program?





Faith Development through

Curiosity and Imagination EASY FUN

- Exploration
- Fantasy
- Creativity





POLL: Curiosity and Imagination

Thinking of the four kinds of fun, how

important is curiosity and imagination in your program?





Faith Development through Relaxation SERIOUS FUN



- Repetition
- Rhythm
- Collection
- Hobbies



Thinking of the four kinds of fun, how important is *relaxation* in your program?





FUN IN TAPESTRY OF FAITH

Circle of Trees





Sing to the Power



FUN IN TAPESTRY OF FAITH

Hindsight, Humor & Hope





The Wi\$dom Path



What ideas does this open up for you?



Questions, Answers, Things you are Pondering...





"We are at the Edge of Summer," by Helen Lutton Cohen (adapted)

Reading 548 in Singing the Living Tradition





Upcoming Webinars

How to Host a Renaissance Module or an Our Whole Lives Training

Pat Kahn, Melanie Davis
Tues. July 19 at 1 pm Eastern
or, Wed. July 20 at 9 pm Eastern

Recap: Innovation in Faith Development Roundtable

Jessica York

Tues. August 23 at 1 pm Eastern or, Wed. August 24 at 9 pm Eastern



Thanks for attending this Faith Development Office webinar.

This webinar has been recorded and will be posted online at www.uua.org/re/teachers/webinars